

2019 Elmwood Tuesday Golf League

Format Two man teams.

MATCH play with Handicap. "A" player vs "A" player, and "B" player vs "B" player.

A 50 point per night system- both players figure into net team score.

Number of teams playing will determine length of league play.

Play starts April 9, 2019.

Entry Fee: \$90.00 per person. Fee will cover payouts, printing costs and the entry fee for the team that is running the league for that particular year.

Deadline for player payment is April 23, 2019.

NO PAY NO PLAY RULE WILL BE ENFORCED.

Make checks payable to James Archuleta.

ONCE LEAGUE STARTS NO REFUNDS FOR ENTRY FEES PAID

PAYOUTS:

Front Nine: Closest to the pin, holes #4 and #7-\$10.00 per hole,

Skins on Holes #3 and #9 \$10.00 per skin to be carried over until there is a winner.

Skins calculated on NET hole score.

Back Nine Closest to Pin on Holes #11 and #17--\$10.00

Skins on holes #12 and #18-\$10.00 carried over until winner.

Skins calculated on NET hole score.

- If there is a push of a skin hole between two members of the same team, the winner of the skin money will be determined by using the handicap carried out to the hundredth point.

Additional Payouts:

Weekly low individual net-\$10.00-- Low Team Net-\$10.00 (1st three weeks payout decided after 3rd week of Handicap).

- Hole in One, all players required to pay **\$10.00 to person getting hole in one.**
 1. This money will be paid to James Archuleta, who will then pay the recipient.
 2. If a player does not pay within two weeks, the **NO PAY NO PLAY** rule will apply.

The remaining money will be paid out for 1st, 2nd, and 3rd places as well as team points at years' end and end of the year tournament (1st, 2nd, 3rd)

New Team: Must be signed up and ready to play no later than April 5, 2019.

Tee Times: The Tee times will begin at 4:00 PM

The tee times will be begin at 4:00 PM and run in 7 minute/15 minute increments to mimic the starter shack schedule.

A team will be considered a **NO SHOW** and **NO CALL**, and **forfeit the match, if they fail to give prior notice to the opposing team by the date and scheduled TEE TIME of the scheduled match.**

- Be considerate. Take the time to coordinate times with the opposing team, to confirm tee times.
- It is recommended that teams without an opponent for the night join another team at their designated tee time to verify closest to the pin
- All team members must begin play at the designated tee time. No Late comers...
- There will be no **POST** play for any reason.
- If there is pre-play on an evening prior to Tuesday, those teams are not eligible for Closest to the Pin pay outs on that day.
- The teams/individuals who are involved in the pre-play may also play on the regular scheduled Tuesday and **will be eligible for payout on the closest to the pin.**
- If a team decides to quit the league, all teams who lost to that team will be given the full 50 weekly points.
- The first teams to begin play will be responsible for putting up the closest to the pin, signs. They can be picked up at the starters shack. **The last team to begin play will be responsible for collecting the signs, returning them, and putting the information into the league drop box or given to Jim or James.**

SCORECARDS: Will be available at the starters shack for all teams to pick up prior to play. The scorecards will have the team numbers on them, so give the starter your team number or name.

- There will be a drop box located at the end of the hall by the pro shop, for signed score cards.
- **It is each team's responsibility to make sure their scorecards are placed in the drop box the evening of scheduled play, or handed to Jim or James.**
- The drop box contents will be picked up within 2 days of the scheduled match. **ANY SCORE CARDS THAT ARE NOT DROPPED INTO THE DROP BOX BEFORE THEY ARE COLLECTED WILL BE CONSIDERED A NO PLAY. HIGHLY Recommend a copy of score card kept by both teams.**
- **Weekly updates with handicaps, standings will be posted on the website and in the clubhouse**

RULES:

- During play, all U.S.G.A. rules will be followed-IF questions arise contact any member of the rules committee.
- If for some reason your first ball hit off the tee box is not found, with the agreement of all players involved, you may take a drop where the ball was thought to be, instead of going back and re-hitting from the Tee Box ,for speed of play. You must apply the two stroke penalty for that hole.
- **All holes must be completed by each team player or game will be forfeited.**
- Play all shots where they lie –NO Free drops except those allowed by U.S.G.A.
- Putt all putts (no gimmies) unless the opposing team offers it. Once an opposing team gives a player a gimme, play stops for that hole for that player.
- There is a **Three Minute Time Limit** on any lost ball.
- A Lost ball is a two stroke penalty and drop from the vicinity of the lost ball.
- Unplayable is a one stroke penalty, drop two club lengths no closer to the hole.
- A Rules Committee will be selected to govern all rules and make final decisions.
- **ALL GOLFERS ARE EXPECTED TO READ, UNDERSTAND, AND CARRY RULES WITH THEM DURING PLAY EACH WEEK.**
- If a rule clarification is required during play, call a member of the rules committee.
- When there is only one team member present, that team is **not eligible** for the low net team payout. However, the single player who does play is eligible for the low individual, skin, and closest to the pin payout.
- No substitution golfers are allowed on any team. Guests are welcome to complete a four-some, **but their play will not be scored.**
- For Senior players **65 years or older** on or after January 1, 2019, IT IS HIS choice to play the Gold or senior tees or the WHITE Tees. This choice must be communicated to James before the 3rd week of play. That player's choice will be set for the entire duration of league and tournament play. Changing between tees after the 3rd week of play IS NOT permitted. In the absence of the Gold tees red tees will be used for competition.

RULES AND TOURNAMENT COMMITTEE: End of year tournament will be set up by tournament committee. This committee will also be in charge of cancellations for the night, if needed..

HANDICAP: Handicaps will be revised weekly. We are using the USGA formula to establish our handicaps. Handicap averages will be based on each players running average and varies between the front 9 holes and back 9 holes due to the different Handicap index and slope between the courses. All returning players from last year's season will use their handicap as established at the end of last season, for the first night scoring. If a player misses a week, his average is used for team scoring, but is not used for the handicap index. If a team has no opponent or has a bye, their handicap will not be adjusted for handicap index.

- Initial handicap will be determined after week 3 for the front 9 holes and after week 4 for the back 9 holes for new players in the league .
- Payouts (for low individual and low net team) will begin during week Four.
- **MAXIMUM HANDICAP IS 15 for 9 holes. Only 1 "pop" on the front 9 -par 3 hole # 4, none on hole # 7, and only 1 pop on each of the par 3 holes on the back 9.**
- **Handicap will be recalculated weekly after week 4 using the most recent scores played on the front 9 holes and back 9 holes.**

SCORING: Weekly scoring will be based on a 50-point total basis. "A" player vs. "A" player, "B" player vs. "B" player.2 pts per hole, per match (18 points head to head for 9 holes). 4 points low individual net score, and 6 points low team net score. 18+18+4+4+6=50

ABSENT PLAYER: A no show player's (ABSENT) score for the calculation of the individual 4 points for lowest net and the 6 points for lowest team net will be: The par rating for the course (front 9 is 36 and back 9 is 34) PLUS the player's current handicap PLUS a penalty of 2 extra points

-example- player "A" has a handicap of 9—the calculated score to determine individual points and team points is: (front 9) $36+9$ (handicap) $+2$ (penalty)=total score of 47

-47 is the score the opposing team "A" player is playing against

The calculation of the 18 points head to head is unchanged and will be determined by substituting the absent players score per hole with his partner's handicap ("pops") and score for the evening

An absent player is NOT eligible for low individual net payout for the evening.

An absent player and his team mate are NOT eligible for low team payout for the evening.

WEATHER: Due to inclement weather, it may be necessary to cancel the night's matches. Cancelled matches will be made up at a later date based on the schedule for play, or at the end of the season.

The matches that were cancelled due to weather will be played on the course it was originally scheduled to be played if possible.

PRIZE MONEY DISTRIBUTION FORMULA :Sum total of player entry (\$90.00) fees,multiplied times the number of players,will be amount used for the league payoffs. From that total we will minus weekly payouts (\$40.00 for skins on 3, 9, 12, 18 and closest to Pin on 4, 7, 11, 17, and \$10 for low net individual and low net team), and final league standing payouts 1st(\$200), 2nd(\$150), and 3rd(\$100) place .In addition, any monies needed to pay for league information printing will also be deducted. For the remaining money, it will be divided by the sum total of team points in the league, to establish a per-point per-team amount won, this amount will be what will be paid back to each team. A balance sheet at the end of the year will be available to league players showing how all monies were disbursed. Skins money not won will be added to final prize fund.